## EYFS Knowledge and Understanding of the World

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Age in months	Exploration and investigation	Designing and making	ICT	Time	Place	Communities
30 - 50	Show curiosity & interest in the features of objects and living things. Describe and talk about what they see. Show curiosity about why things happen and how things work. Show understanding of cause/effect relations.	Investigate various construction materials. Realise tools can be used for a purpose. Join construction pieces together to build and balance. Begin to try out a range of tools and techniques safely.	Know how to operate simple equipment.	Remember and talk about significant events in their own experience. Show interest in the lives of people familiar to them. Talk about past and future events. Develop an understanding of growth, decay and changes over time.	Show an interest in the world in which they live. Comment and ask questions about where they live and the natural world.	Express feelings about a significant personal event. Describe significant events for family or friends. Enjoy imaginative and role- play with peers. Show interest in different occupations & ways of life.
40 - 60+	Notice and comment on patterns. Show an awareness of change. Explain own knowledge and understanding, and ask appropriate questions of others.	Construct with a purpose in mind, using a variety of resources. Use simple tools and techniques competently and appropriately.	Complete a simple program on a computer. Use ICT to perform simple functions, using a TV remote control. Use a mouse and keyboard to interact with age-appropriate computer software.	Begin to differentiate between past and present. Use time-related words in conversation. Understand about the Seasons of the year and their regularity. Make short-term future plans.	Notice differences between features of the local environment	Gain an awareness of the cultures and beliefs of others. Feel a sense of belonging to own community and place.
Early Learning Goals	Investigate objects and materials by using all of their senses as appropriate. Find out about, & identify, some features of living things, objects & events they observe. Look closely at similarities, differences, patterns & change. Ask questions about why things happen & how	Build & construct with a wide range of objects, selecting appropriate resources and adapting their work where necessary. Select the tools and techniques they need to shape, assemble and join materials they are using.	Find out about & identify the uses of everyday technology and use information and communication technology and programmable toys to support their learning.	Find out about past & present events in their own lives, & in those of their families & other people they know.	Observe, find out about and identify features in the place they live and the natural world. Find out about their environment, and talk about those features they like and dislike.	Begin to know about their own cultures and beliefs and those of other people.

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